

## COUNCIL OF THE EUROPEAN UNION

Brussels, 22 March 2012

GENERAL SECRETARIAT

CM 2278/12

JAI ENFOPOL

## **COMMUNICATION**

## NOTICE OF MEETING AND PROVISIONAL AGENDA

Contact:	lewp@consilium.europa.eu	
Tel./Fax:	+32.2-281.92 16 / 64 06	
Subject:	Law Enforcement Working Party (meeting of experts for major sports events)	
	Date:	3 April 2012 (10.00)
	Venue:	COUNCIL
		LEX BUILDING
		Rue de la Loi 145, 1048 BRUSSELS

## 1. Adoption of agenda

- 2. State of play of the preparations for the UEFA European Football Championship EURO 2012
  - Presentation by the Polish and the Ukrainian delegations
- 3. State of play of the Pan European Football Policing Training Project (PE-FPTP)
  - Presentation by the UK delegation

4. Adoption of the 2012 Action Plan implementing the 2011-2013 EU Work Programme on further measures designed to maximise safety and security in connection with sports events, in particular football matches, with an international dimension

- Presentation by the UK delegation

Doc. 8039/12 ENFOPOL 79 (to be issued)

- 5. Presentation of the results of the questionnaire on exploring legal possibilities in the MS to prevent known risk fans from attending football matches with an international dimension
  - Presentation by the Presidency
- 6. State of play as regards the study on possible ways to improve the exchange of information on travelling violent offenders including those attending sporting events or large public gatherings
  - Presentation by the Commission services
- 7. Safety and security at London 2012 Olympics
  - Presentation by the UK delegation
- 8. State of play of the preparations for the World Cup FIFA 2014
  - Presentation by the German delegation
- 9. State of play of the preparations for the EURO 2016
  - Presentation by the French delegation
- 10. Presentation of the activities of the incoming Presidency
  - Presentation by the Cypriot delegation
- 11. Any other business

NB: To reduce costs, only documents produced in the week preceding the meeting will be available in the meeting room.